

## LONDON GYMNASTICS – AGE GROUP RULES LEVEL 4 – OUT OF AGE (10 – 15+ YEARS)

### DIFFICULTY VALUE (DV)

Elements will be given Difficulty Value according to FIG cycle 13 Code of Points. FIG Execution and Artistry penalties will be applied  
A.BARS/BEAM/FLOOR 8 Highest elements including Dismount BEAM/FLOOR 5 Acro (max) + 3 Dance (min) FLOOR Max 4 Acro lines

### SHORT EXERCISE

BEAM/FLOOR FIG Short Exercise Rules apply **A. BARS Exercise with less than 5 elements will be deducted 1.00 for each missing element**

VAULT	RULES for AB/BB/FX	A.BARS	BEAM	FLOOR
<p style="text-align: center;"><b>NO FIG VAULTS WITH SALTOS</b></p> <p style="text-align: center;"><b>Height</b></p> <p style="text-align: center;">10/11 - 115 cm 12/13 - 120 cm 14+ - 125cm</p> <p style="text-align: center;"><b>2 Vaults Best Vault to Count Group 1 ONLY</b></p> <p style="text-align: center;"><b>In Age Height</b></p> <p style="text-align: center;">9 In Age – 110 cm</p>	<p><b>Permitted Un-coded Elements can be used to fulfil CR</b></p> <p style="text-align: center;"><b>Difficulty Value (DV)</b> FIG A = <b>0.10</b> B = <b>0.20</b> C = <b>0.30</b> Uncoded element = <b>0.10</b></p> <p>7 or more elements – no deduction 5 - 6 elements - 4.00 P 3 – 4 elements - 6.00 P 1 – 2 elements - 8.00 P No elements - 10.00 P</p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p style="text-align: center;">Mount: Circle up LB Cast above horizontal *Squat on LB jump to catch HB *Tucked/straight leg sole circle <b>*No E panel deduction for Jump from LB to HB</b> ¾ Giant from LB to HB + on HB</p> <p>Dismount: Straddle or Pike on undershoot or ¾ Sole Circle (May fulfil CR)</p> <p style="text-align: center;"><b>MAX 2 FIG 'C' ELEMENTS</b> NO ELEMENT HIGHER THAN 'C'</p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p style="text-align: center;">Mount: Squat on/ Straddle on Japana/Straddle lever</p> <p style="text-align: center;">Forward Roll Cat Leap Tuck jump</p> <p>Dismount: Round Off or Handspring (May fulfil CR)</p> <p style="text-align: center;"><b>MAX 2 FIG 'C' ELEMENTS</b> NO ELEMENT HIGHER THAN 'C'</p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p style="text-align: center;">Cartwheel Bwd/Fwd walkover Valdez Bwd roll to handstand Headspring Handstand fwd roll Cat leap Tuck jump</p> <p style="text-align: center;"><b>2 Acro Lines required Minimum Only 1 =</b></p> <p><b>D Panel deduct 0.50 CR and count max. 7 els</b> <b>E panel deduct 0.50 (No attempt to dismount)</b></p> <p style="text-align: center;"><b>MAX 2 FIG 'C' ELEMENTS</b> NO ELEMENT HIGHER THAN 'C'</p>
	<p style="text-align: center;"><b>COMPOSITION REQUIREMENTS =</b></p> <p style="text-align: center;">Repeated elements <b>DO NOT</b> count towards DV unless otherwise stated</p> <p style="text-align: center;">Any element higher than a FIG 'C' that element will not receive DV and the exercise will have 1 element less in the 'D' calculation</p>	<p>The only CR required at this level is the dismount</p> <p>The gymnast will receive 2.50 for CR as long as she performs a routine with an "A" dismount or permitted un-coded dismount</p> <p>Incorrect dismount 2.00 CR credited</p> <p>Dismount – FIG A or permitted un-coded element allowed only</p> <p style="text-align: center;">Dismount – FIG 'A' = 0.50 Uncoded Element = 0.30</p> <p>B or more – No CR or DV</p> <p>Bwd giant may be repeated &amp; receive DV twice Straddle cast to handstand allowed</p>	<p>CR1 .Connection of 2 different dance els. (1 x leap/jump/hop with 180° split (cross or side) or straddle position</p> <p>CR2 .Any coded 1/1 spin on one foot in forwards direction</p> <p>CR3 .1 x Acro element backwards</p> <p>CR4. Acro element forward or side</p> <p>CR5. Dismount - FIG A or permitted un-coded element allowed only</p> <p style="text-align: center;">Dismount – FIG'A' = 0/50 Uncoded Element = 0.30</p> <p>B or more – No CR or DV</p>	<p>CR1. Dance passage of 2 different leaps or hops to include 1 x 180° split (cross or side) or straddle position</p> <p>CR2. Any coded 1/1 Spin (min) (D panel)</p> <p>CR3. 2 x Saltos in different directions ( fwd / side and bwd.</p> <p>CR4. 1 x acro line with a salto</p> <p style="text-align: center;">CR5. Dismount - (Last counting acro line, credit highest DV) Uncoded Acro els or FIG 'A' or 'B' element allowed (DV+CR)</p> <p style="text-align: center;">Dismount FIG 'A' or 'B' = 0.50 Uncoded Element = 0.30</p> <p>C or more – No CR or DV</p>
	<p style="text-align: center;"><b>BONUS</b></p>	<p style="text-align: center;"><b>1 x Bwd Giant without fall + 0.30 (given once only)</b> <b>Salto backward straight + 0.20</b></p>	<p style="text-align: center;"><b>1 x FIG backward acro element with flight + 0.20</b> <b>1 x Acro series min 2 elements + 0.30 (both given once only)</b></p>	<p style="text-align: center;"><b>1 Acro Line with 2 different saltos + 0.20</b></p>